CoolPatcher

	COLLABORATORS		
	TITLE : CoolPatcher		
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REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

CoolPatcher

1.1 Da Cool Patcher - too much for you?

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                              dA cOOL pATCHER V1.3
                  =-=-=-=-=-=-=-=-=

              Freeware Release (21.5.99)

          (C) 1997-99 Andreas Falkenhahn



    Da Cool Patcher is now Freeware
     Read why


    Introduction
     What's this !?

    System requirements
     What you need

    Copyright & Distribution info
     Important (as usual:)

    Using Da Cool Patcher
     This is as easy as possible

    About the author
     Something about me

    About MUI
     This program uses MUI

    Greetings and thanks
     Some greetings (a must read)

    History
     Program's history
```

1.2 DCP is Freeware now

I finally decided to release Da Cool Patcher as Freeware. There're
several reasons why:

· nearly all the patches were taken from Amiga Patch List by Mark Knibbs
  and not made by me (although coding the rest was alot of work either)

· and I think 20 DM (15$) were too much as a Shareware fee then so I first
  decided to lower it but then decided to release it as Freeware

Some thanks also to Magic Rocket who tried to persuade me to release it
as Freeware ;)

So enjoy this full version of Da Cool Patcher and DON'T forget to send
me your feedback! (It's very important in those hard times...)

Greets,

        Andreas

Contact:

Andreas Falkenhahn
An der Trift 2
36132 Eiterfeld-Arzell
GERMANY

E-Mail: Andreas.Falkenhahn@gmx.de
WWW   : http://airsoft.home.pages.de

1.3 Usage

Select a game from the listview with the currently loaded patch base
and click on one of the following buttons:

Start Patching: This patches the currently selected game. After pressing
this button Da Cool Patcher will load in the patch and ask you for a file
of the selected game/program which will be patched. After you've selected
this file DCP will check if you got the correct version and then the file
will be patched. If the game is disk-only you've to insert the disk and DCP
will do the same procedure as above but from disk.

Start Unpatching: This unpatches the currently selected game. Unpatching
can be useful if a patch doesn't work with a game.

Patch Editor: With the Patch Editor you can create your own patches. After
you've pressed this button a new window will open. In that window you have
to type some information like game's name, game's developer, patch author etc.
and you need of course specify the patch offset and the patches. It's also
possible to import patches in the Patch Editor: Click the 'Import' button
and then on a patch in the main listview. If you click on 'Save' the patch will
be saved to the user patchbase.

```
 About: Displays some information about the program

 Exit: Quits Da Cool Patcher.
```

1.4 MUI.readme

```
--------------------------------------------------------------------------
                        MUI - MagicUserInterface

                              Version 3.8

                    (c) Copyright 1992-97, Stefan Stuntz
--------------------------------------------------------------------------

MUI  is  an object oriented system to create and maintain graphical user
interfaces.  From  a programmers point of view, using MUI saves a lot of
time  and  makes life much easier. Thinking about complicated terms like
window resizing or font sensitivity is simply not neccesary.

On  the  other hand, users of MUI based applications have the ability to
customize  nearly every pixel of a programs interface according to their
personal taste.

Please click on the Install-MUI icon to install MUI on your system or to
update from previous versions.  Latest news and support  can be found on
Internet at www.sasg.com.

                            ***********

                              Attention

    If you're still not registered for MUI, check the new and unique
  shareware lottery and great discounts at www.sasg.com. Give it a try!
```

1.5 Introduction

```
 With the help of dA cOOL pATCHER (DCP) you can patch your
 favourite games/programs for your personal needings. For example
 remove nervy copy protections, set unlimited lifes or
 weapons and alot more.

 DCP comes with over 150 predefined patches which you can
 apply to your games easily.

 You can also unpatch patched games.

 DCP is able to patch files and disks. So 'NDOS' games are no
 problem for DCP!
```

1.6 Copyright & Disclaimer

```
                 Da Cool Patcher is copyrighted 1997-99 by Andreas Falkenhahn ( ←↩
                     Software Failure/Airsoft).

Da Cool Patcher shan't be selled for more than $2. If you have bought it
for more, please change your dealer fast.

Da Cool Patcher must distributed with all files on the disk apart from
devs:DaCoolPatcher.key, of course. Please spread it not as an DMS Archive, only
as a disk or LHA/LZX archive.

If Da Cool Patcher is distributed on a Cover CD/Disk, I would like to get
a free copy of the magazine. Thank you.

I don't accede any liability if Da Cool Patcher has something damaged. It
was compfortable
                tested
                 and at me nothing dangerous happened.


Disclaimer
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POSSIBILITY OF SUCH DAMAGES.
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1.7 About the author

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Author:
======

Software Failure / Airsoft Softwair
Andreas Falkenhahn
An der Trift 2
36132 Eiterfeld-Arzell

GERMANY
```

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E-mail: Andreas.Falkenhahn@gmx.de
http://www.home.pages.de/~Airsoft

If you have any problems with dA cOOL pATCHER, found bugs or have suggestions
please email or write to me.

If you write, don't forget to send some stamps or $$$, because the postal
service in Germany is REALLY expensive and I'm only a student.


My system:

A1200T, 68040 40mhz, Mitsumi FX-400, 18MB Ram, OS3.1
```

1.8 Some greetings

```
Thanks to:
==========

Mark Knibbs for his Amiga Patch List
Magic Rocket for moral support
TFA for their great ASM One
DJ Honk and Conductor for moral support


Greetings fly to (outdated):
============================

Excalibur / Airsoft
Gandalf of Infinity
WF King
The Falconer
A. v. K.
Wusel
Atlan
Rick t. R.
Jennes
Marty McFly
Noke Artificial Bytes
Roadrunner
H.W.
Dodger
Pearl
Titanic
Olli
Steffen
Phil
Rave of Bizarre arts
Antibrain of Bizarre arts
Willi Hillenbrand
Tazz / Animators
Jones
Rich
Dr. Retro
Cyberbit
```

```
Mr. P
Dirk
Erich
Marcel
Marco
Joggy Baer
Richie
Chris
Michael
Gert
```

1.9 System Requirements

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Da Cool Patcher's minimum requirements are:
-------------------------------------------


· an Amiga ;)
· OS2.04 or higher
· MUI needs to be installed on your system



Recommended requirements:
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· NewInstaller (util/wb/NewInstaller1_3.lha) for the installation
· xfdmaster.library for decrunched patches (util/pack)
· 68020+
```

1.10 History

```
Version 1.31: (Freeware Release Version)

· NOW FREEWARE!!!
· updated AmigaGuide® documentation
· added locale.library code, German catalogs and ct+cd files
· Da Cool Patcher uses now xfdmaster.library instead of C:xfddecrunch
· Patchbases can be imported
· added menus to the window: You can now edit MUI settings for DCP
· fixed some bugs in the filepatch code
· major code cleanup and optimizations

Version 1.3: (Internal Beta Version)

· added Patch Editor

Version 1.2: (Shareware Release Version)

· MUI interface
· fixed many bugs
· added AmigaGuide® documentation
· v1.2 is only a quick compile of my sources from December '97
```

```
Version 1.1: (Internal Beta Version)

· fixed some bugs
· DCP patches now disks either

Version 1.0: (Internal Beta Version)

· Gadtools Interface
· patches files


Future plans:

· more default patches
· patching of adf files??
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